

The Schedule

Friday

Check-In & Registration	5-9PM
Wilderness Skills School	7PM
Worship	8:30PM
Leader Meeting	10PM
Night Hike	10PM
Quiet Hours Begin	11:30PM

Saturday

Campsite Judging	8:30AM
Prayer & Pledge	8:50AM
Lad Royal Racers	9AM
Crusader Campcraft Rodeo	9AM
Lad Campcraft Rodeo	12:30PM
Crusader Royal Racers	12:30PM
Adult Royal Racers	3:30PM
Mission Hike	4:30PM
Top Chef Judging (new)	6:30PM
Awards & Worship	7:30PM
Quiet Hours Begin	11:30PM

Sunday

Worship & Closing	9AM
Clean-Up & Check-Out	10AM



Royal Ambassador Wilderness Challenge is a partnership of the Nashville Baptist Association and the Tennessee Baptist Convention and is open to any Royal Ambassador Group.



EVENTS & RULES

CAMPSITE COMPETITION

Each Churches Campsite will be judged on the cleanliness of the site and the theme used for the site (wild west, Survivor, etc..).



PROJECTS—MISSION & CRAFTS

You can bring displays of your chapters projects to be judges on both quality and creativity.

HONOR CHAPTER



Honor Chapter will be awarded to the church with the most overall participation in all events (total score divided by campers), camper attitudes & campsite care. Points can be assessed to a church only by Wilderness Challenge Officials and Assigned Judges. Honor Chapter

winners will be listed on the Wilderness Challenge Totem! Points for each event will be listed by the event title in **bold**

ROYAL RACERS (10PTS PER RA AND LEADER)

Royal Racers is a pine wood derby competition that will be broken down into Lad, Crusader, Challenger and Adult Divisions.

It is a double elimination contest based on fastest car per race in each division.. The cars will be raced on a outside rail track.



WC Rules!

- Fires—Must be in designated fire containers ONLY. NO OPEN fires in order to protect the long term condition of the Reservation. The fires must be managed at all times and no foreign substances can be thrown into the fire to create a more exciting flame! Yes this has to be said as we have had adults doing this very thing more than once.
- Quiet Hours—Are strictly observed to be respectful of others. It is not required that everyone be in bed by that time but you do have to be quiet! That includes you too adults!!
- Transportation—It is strictly FORBIDDEN to transport anyone within the Boxwell grounds in the bed of a pick up truck. It is preferred that everyone walk to the different event locations due to minimal parking at those areas. Parking at your campsite is allowed but we reserve the right to require vehicles be parked in designated parking areas depending on weather and number of campers.
- Generators—Are allowed but are not allowed to be running during Quiet Hours.
- Campsites—Please monitor your RAs and remind them to stay out of other groups campsites and to be respectful at all times.
- LASTLY HAVE FUN!!!!!!



Mission Hike

10 pts. per sponsored RA or 1 pt. per walker

This event is putting what RAs learn about each week into action. RAs will be asked to collect sponsors for the approximately 1 hour hike to benefit Appalachian Trail Servants, a ministry that works to share Christ with the hikers on the Appalachian Trail. AT Servants founder is also a featured missionary in this months Lad and Crusader Magazines. Hikers will stop at the halfway point at the AT Servants Prayers station where they will learn about and pray for AT Servants before completing their hike.

TOP CHEF COMPETITION (15 PTS, PER CHURCH)

This event has 3 Categories. 1-Main Dish Judging, 2-Desert Judging, 3-Top Chef.

Participants will provide a portion of each dish they want judged. It is not necessary to bring 3 complete servings but it should be one serving large enough for three people to sample. The three Judges will sample each dish from that category. Awards will be given to the 1st thru 3rd Place entries for both Main Dish and Deserts. The third category of Top Chef will be provided to the best overall dish or combination of Main Dish and Desert.



Scoring will be made on Taste and with extra points awarded for the method used to cook the food. Examples would be 1-Food prepared at home, frozen then heated gets no bonus points. 2-Food Cooked over an open flame gets bonus points 3-RAs assist in cooking gets bonus points 4-RAs assist in cooking over open flame gets double bonus points.

ROYAL RACERS CONT.

They must be cars made by Royal Racers of Tennessee (the official Race Car of Royal Ambassadors).

Each Racer must weigh no more than 5 ounces and the only lubricant allowed is graphite. They must use the narrow wheels supplied by the Royal Racer manufacturer. Any cars that do not meet these requirements will be allowed to race but will not be a part of the competition for awards.

CAMPCRAFT RODEO EVENTS

There are 4 events in the Campcraft Rodeo. The two individual events are Compass Course and Knot Tying. The team events are Fire Building, and Tent Pitching.

DIVISIONS

Individual Events will be judged and awards will be given for each RA Advancement Level:

Lad 1, Lad 2, Lad 3, Page, Squire, Knight, Challenger.

Team events will be judged and awards will be given for Lad Teams, Crusader Teams and Challenger Teams.

TEAMS

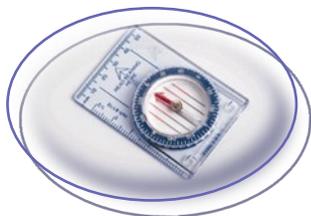
Teams will have 4 members. A team can have members from different churches. A team should have members of the same division. Mixed teams are allowed but will be judged as a Crusader team.



In all events the decision of the Judge is Final

COMPASS COURSE (15 PTS,)

A circular course will be set up. Silva Compasses will be provided. Each participant will receive an instruction card with a starting marker code and bearing. The bearings direct the participant from marker to marker around the course. Each marker has a letter designation which the participant enters on his card as he follows the bearings around the course. Judging is based upon accuracy and time with accuracy being the primary focus. In the event of a tie in accuracy, time will be used to determine the order of awards.



KNOT TYING (10 PTS,)

Lads will tie an overhand knot, a square knot and a half hitch. There will be three ropes. Time will start with the first rope in the boy's hand. He will tie one knot, drop the rope, pick up the next rope and tie the second. The half hitch will be tied across the pole provided. Time stops when the final knot is successfully tied.



Crusaders will tie a Figure 8 Knot, a clove hitch knot, a bow line and a square knot. Time will start when the first rope is in the boy's hand. He may tie the knots in any order he chooses. He will tie one knot, drop the rope, pick up the next rope and tie the next knot. The clove hitch will be tied across the pole provided. Time stops when the final knot is tied successfully.

For both Lads and Crusaders, Judging is based on time. Knots must be tied in order and each knot must be tied correctly before going to the next knot.

FIRE BUILDING (2 PTS, PER RA)

Four man teams. All fire material will be furnished. Build a fire large enough to burn through a length of twine placed at a predetermined height using wood, wood shavings and 4 matches. Three minutes will be allowed to prepare for building the fire. Timing starts when the judge instructs the team to strike the first match. Judging is based on time. Failure to follow the judges instructions regarding safety and neatness will cause disqualification.



TENT PITCHING (2 PTS, PER RA)

Four man team. 2 fiberglass dome tent will be provided. Judging will be based on time. Time starts with the tent rolled up on the ground. Time stops when the tent is up and taut. After judging the team restores the tent to original rolled up position for their time to count.



X-TREME TEAM CHALLENGE (2 PTS, PER RA)

Boys will form teams of 4. This timed event will take them thru a series of challenges that will range from teamwork obstacles and campcraft skill demonstration. Each team will be briefed on what to expect prior to starting the race. Each team must completely arrive at a station before they are allowed to begin that challenge. The fastest 3 teams from each division will win.